Player Character Record

Character _____

Alignment _____ Race _____ Class _____ Level _____

Player's Name _____ Family/Clan _____

Homeland _____ Patron Gawd _____

Liege/Patron _____ Social Class _____

Appearance _____ Birth Date _____ Birth Rank _____ # Siblings _____

Sex _____ Age _____ Height _____ Family History _____

Hair _____ Eyes _____ Weight _____ Appearance _____

Character Quirks & Flaws _____

Handedness _____

ABILITIES

BASE	%							
		STRength	Hit Prob.	Dam. Adj.	Wt. All.	Max. Press	Open Doors	Bend Bars Lift Gates
		DEXterity	Defense Adj.		Reaction Adj.		Missile Adj.	
		CONstitution	HP Adj.	System Shock	Resurrect Survival	Poison Save	Imm. to Dis./Alc.	Regen./ Heal
		INTelligence	# of Lang.	Spell Lvl.	Learn. Ability	Max. # Spells/Lvl.	Illus. Imm.	Chance Spell Mis.
		WISdom	Magical Def. Adj.	Bonus Spells	Chance Spell Fail.	Spell Imm.	Chance Imp. Skill	
		CHArisma	Max. # Hench.	Loyalty Base	React. Adj.	COM. Mod.	HON. Mod.	
		COMliness						
		HONor						
BASE	TEMP							

Fame:

MOVEMENT

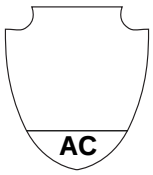
Base Rate	
Unencumb.	_____
Light ( )	_____
Mod ( )	_____
Hvy ( )	_____
Svr ( )	_____
Jog (x2)	_____
Run (x3)	_____
Run (x4)	_____
Run (x5)	_____

SAVING THROWS

Modifier		Save
_____	Paralyzation, Poison, Death Magic	_____
_____	Rod, Staff, or Wand	_____
_____	Petrifaction, HackFrenzy, HackLust, Polymorph	_____
_____	Breath Weapon	_____
_____	Apology	_____
_____	Spells	_____

Total Melee _____ to hit / _____ dam.

ARMOR



Adjusted AC	Armor Type (Pieces)
Surprised _____	_____
Shieldless _____	_____
Rear _____	_____

Defenses _____

Armor Hit Points

☐☐☐☐ ☐☐☐☐
☐☐☐☐ ☐☐☐☐
☐☐☐☐ ☐☐☐☐

Shield Hit Points

☐☐☐☐ ☐☐☐☐
☐☐☐☐ ☐☐☐☐

HIT POINTS

CON Adj.:

HD type:

Wounds

COMBAT

Weapon	Mag. Adj.	Space Req./Attack Range	Speed	Type	Wt.	# Attacks	Damage vs. S/M/L

Special Attacks _____

Ammunition: _____ _____ ☐☐☐☐☐
☐☐☐☐☐ ☐☐☐☐☐ _____ ☐☐☐☐☐
☐☐☐☐☐ ☐☐☐☐☐ _____ ☐☐☐☐☐

Special Abilities _____

Skills • Talents • Proficiencies

(/) _____
(/) _____
(/) _____
(/) _____
(/) _____
(/) _____
(/) _____
(/) _____

☐ I certify that this character is HMA/Tournament legal.

GameMaster: _____ **HMGA Membership #** _____ **Revision #:** _____

Gear

Item	Location	Wt.	Item	Location	Wt.	Item	Location	Wt.

Supplies

Water/Wine

☐☐☐☐☐ ☐☐☐☐☐
☐☐☐☐☐ ☐☐☐☐☐
☐☐☐☐☐ ☐☐☐☐☐

Rations

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☐☐☐☐☐ ☐☐☐☐☐
☐☐☐☐☐ ☐☐☐☐☐

Feed

☐☐☐☐☐ ☐☐☐☐☐
☐☐☐☐☐ ☐☐☐☐☐

Experience

For Next Level

Treasure

Coins

Gems

Other Valuables

Miscellaneous Information (Personal notations, Magical Items, Command Words, Spells, etc.)

Hereditary Grudges

Henchmen/Cronies/Sidekicks/Animal Companions

Name	AC	Race/Class	HD/Lvl	#AT	Dmg/Effects	HP	Skills/Abilities
Background							
Name	AC	Race/Class	HD/Lvl	#AT	Dmg/Effects	HP	Skills/Abilities
Background							

Last Will and Testament: *I,* _____ *do hereby* _____

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